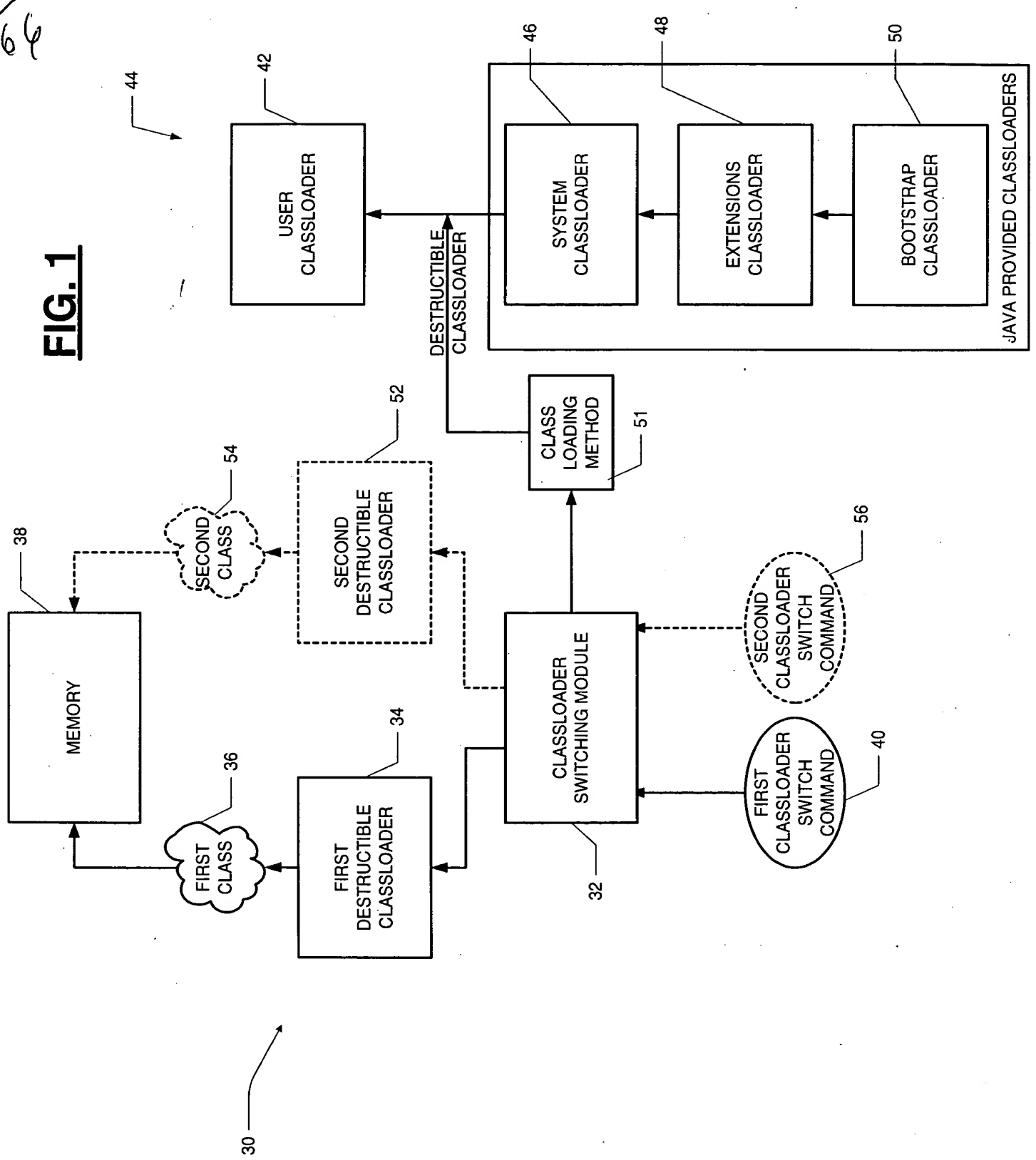


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166

1078
09/784 504

FIG. 1

30



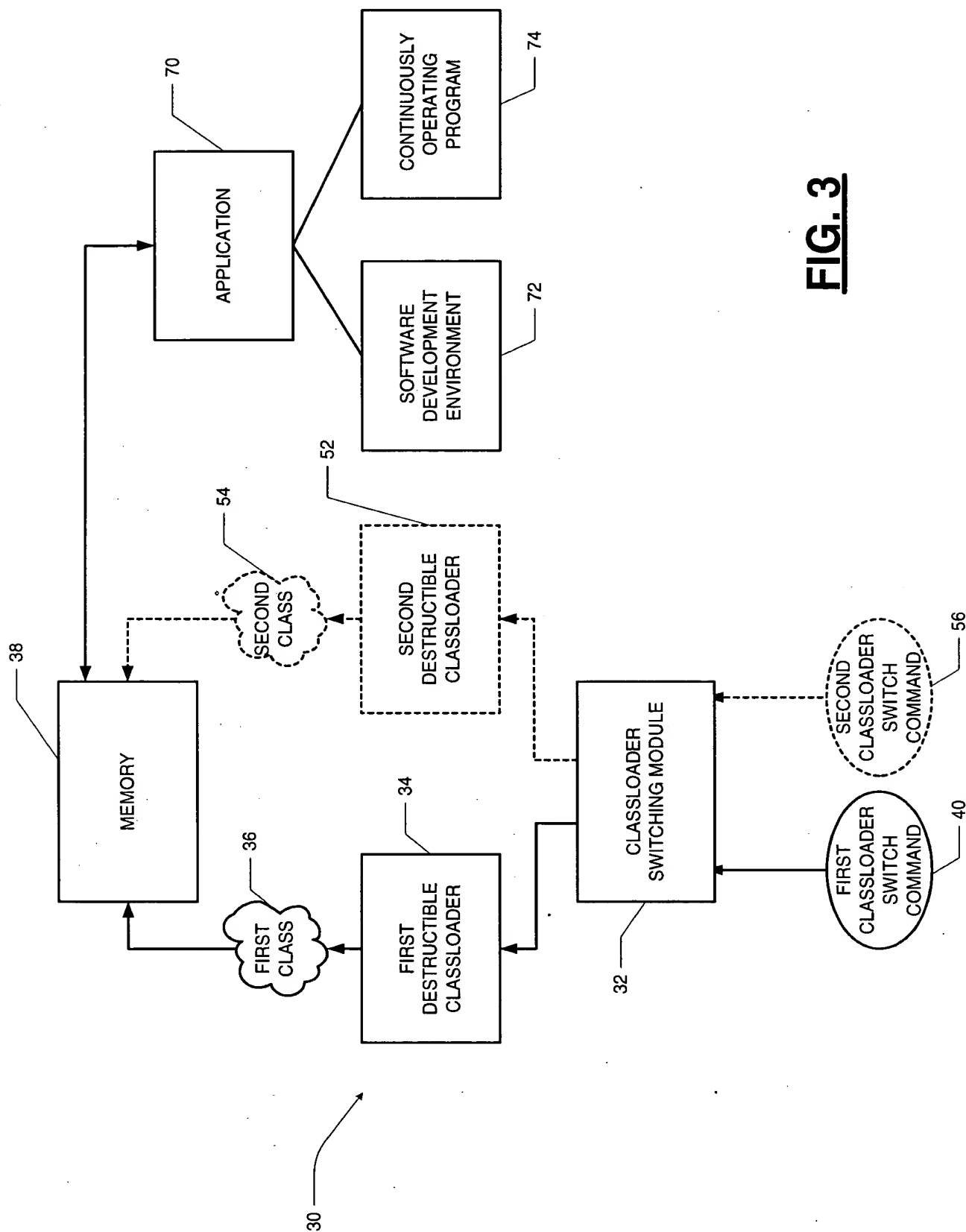
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EXEMPLARY SWAPPING CODE	
60	ClassLoader systemClassLoader = null; // make this a field
61	DestructibleClassLoader mcl = null; // make this a field
	if (systemClassLoader == null)
62	{
	systemClassLoader = ClassLoader.getSystemClassLoader();
	}
	else
	{
	try
63	{
	Field f = ClassLoader.class.getDeclaredField("scl");
	f.setAccessible(true);
	f.set(null, systemClassLoader);
	f.setAccessible(false);
	}
	catch (Exception e) {e.printStackTrace();}
	}
64	mcl = new DestructibleClassLoader(systemClassLoader);
	try
	{
65	Field f = ClassLoader.class.getDeclaredField("scl");
	f.setAccessible(true);
	f.set(null, mcl);
	f.setAccessible(false);
	}
	catch (Exception e) {e.printStackTrace();}

FIG. 2

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FIG. 3



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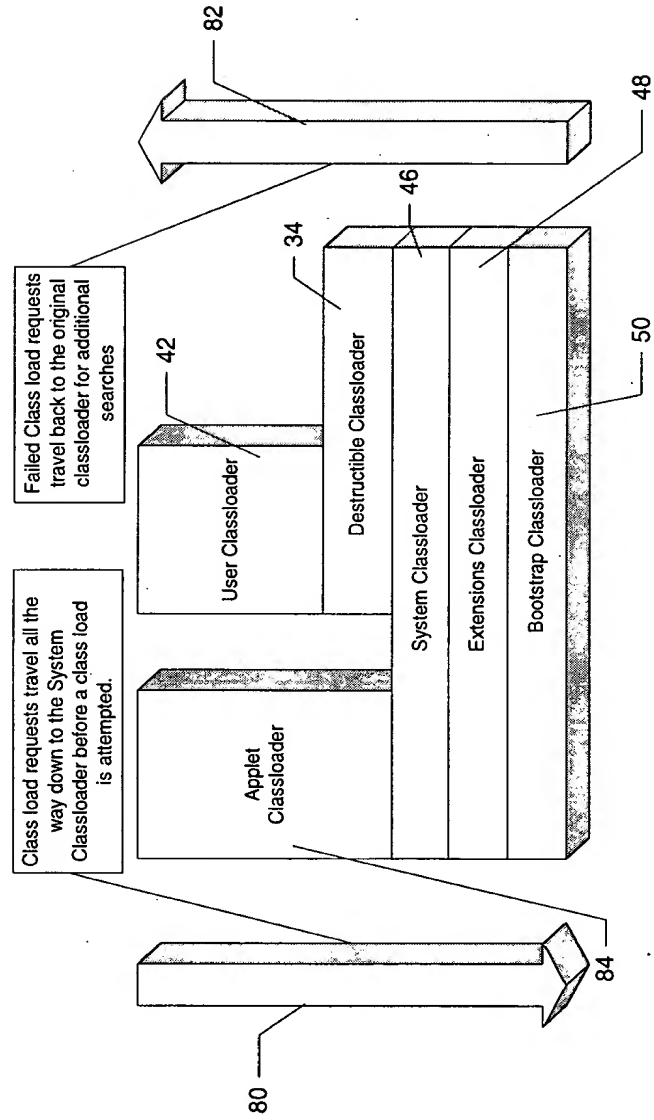
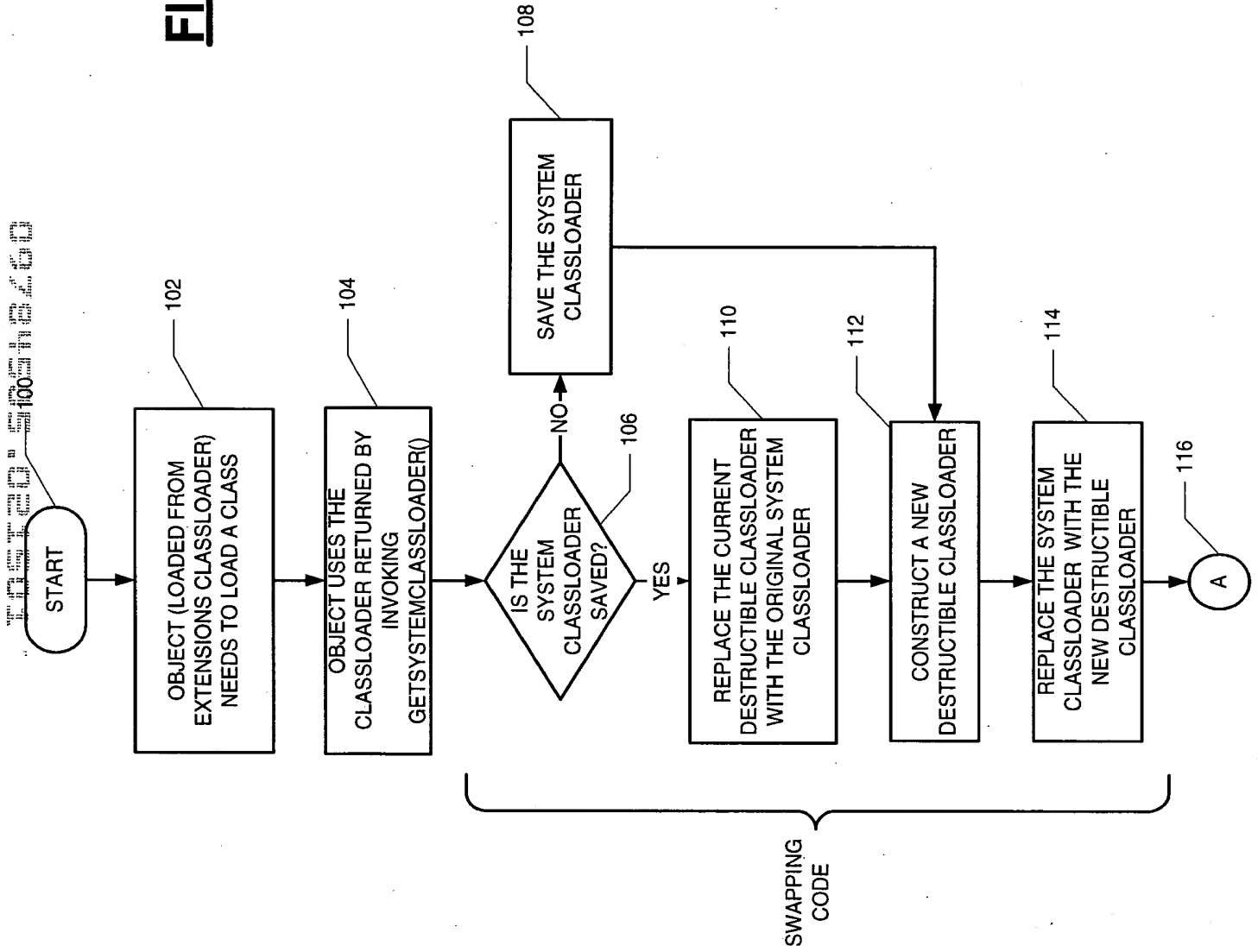


FIG. 4

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FIG. 5



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FIG. 6

FIG. 6

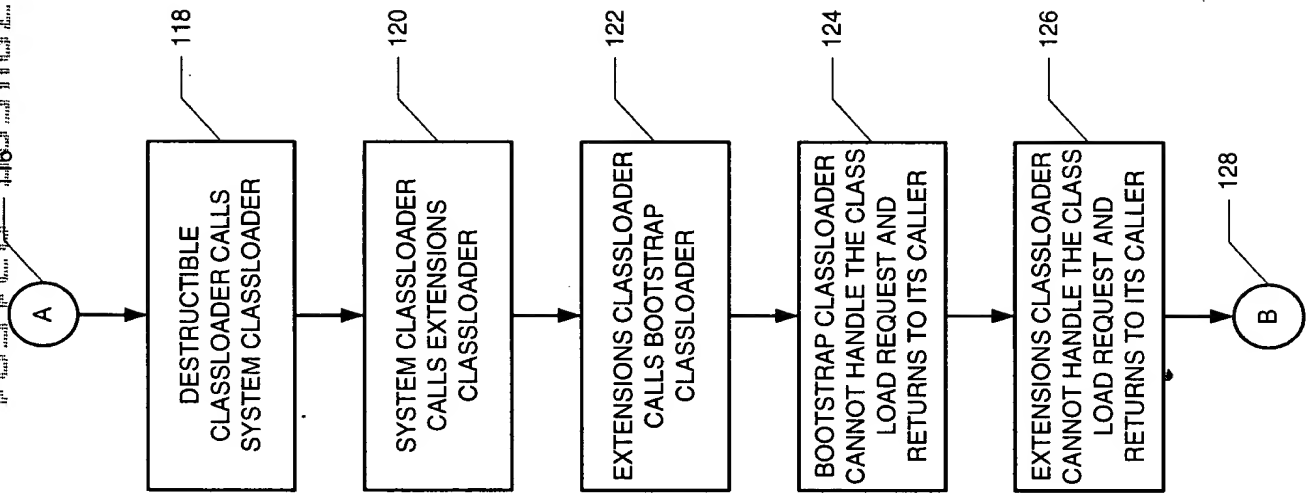
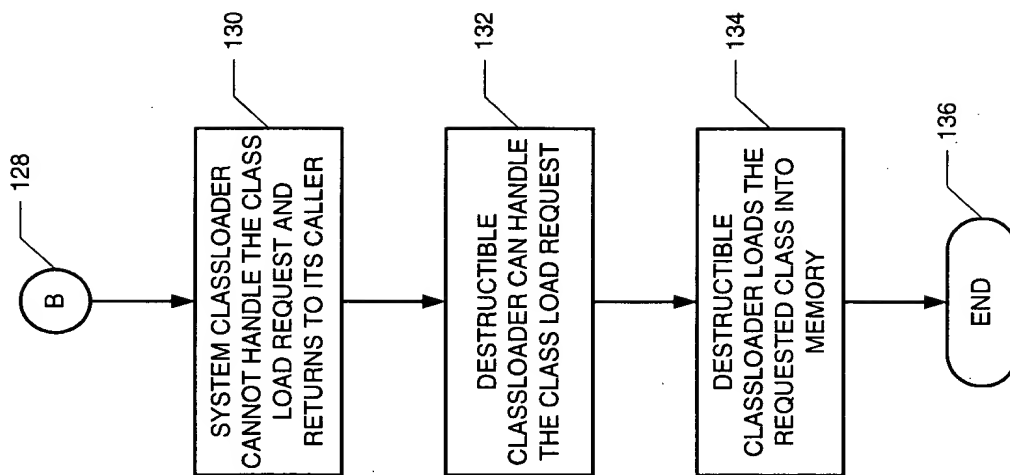


FIG. 7



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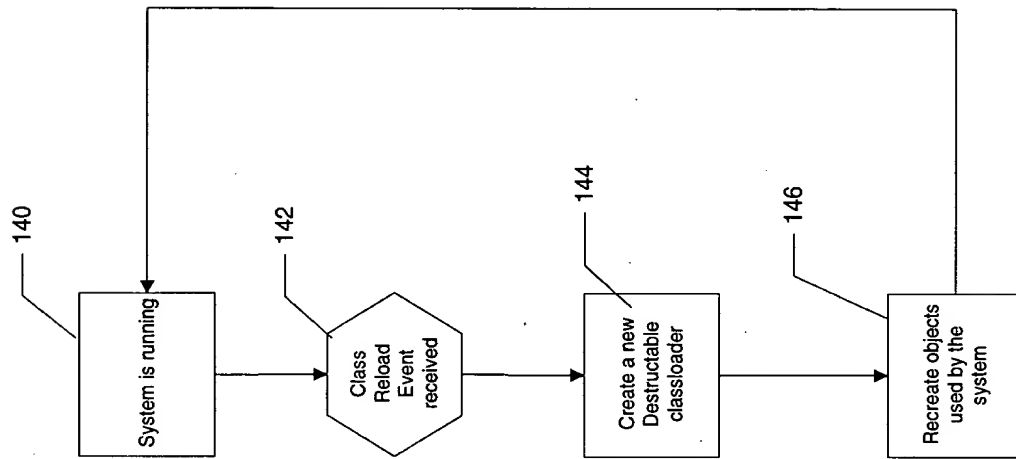


FIG. 8